

BAS Cricket shall be played according to the rules of Cricket Australia: (<https://www.cricketaustralia.com.au/cricket/rules-and-regulations>) unless otherwise stated in the regulations listed below.

9.1 Cricket - First XI, Second XI Boys, Third XI Boys (commencing 2021)

9.1.1 Twenty / 20 Cricket

First XI T20 Cricket will be played Fridays at 4pm in Term 4.

Second XI Cricket will be played Thursdays at 4pm in Term 4 and the following Term 1. The number of rounds will be determined by the number of entries received.

Third XI Cricket will be played Wednesdays at 4pm in Term 4 and the following Term 1. The number of rounds will be determined by the number of entries received.

The WINNER of the First XI T20 competition will be awarded the Percy Beames Trophy

1. Hours of Play and Intervals

Standard Scheduled Start and Cessation Times are as follows and are subject to travel time and traffic conditions:

First Session	4.00pm - 5.15pm
Interval	5.15pm - 5.30pm
Second Session	5.30pm - 6.45pm

First XI T20 matches must be played on turf wickets

Second XI matches are to be played on turf wickets whenever possible but may be rescheduled to a hard wicket if necessary.

2. Duration

The matches will consist of one innings per side, each innings being limited to a maximum of 20 overs.

3. If there is time lost during an innings

In the first innings, the calculation of the number of overs to be bowled shall be based on one over for every full 4 minutes in the total time available for play up to the scheduled close of play. In the second innings of the match, overs shall be reduced at a rate of one over for every full 4 minutes lost, unless the first innings finished early / second innings started early in which case no overs are lost until the time that has been gained is subsequently lost.

4. Players/ Eligibility

A team must have 8 eligible players to take the field before a match for premiership points may proceed. No more than 12 players are permitted in any 1st XI match.

Players are not permitted to play in the 2nd XI Twenty/20 match of a particular round if they are selected in the week (corresponding round) for the First XI. This only applies if the school has a First XI team. Intermediate players are eligible only if they have not represented the school in intermediate cricket during the same school week.

First XI teams are allowed 12 players per team. Any 11 players may bat or bowl. Fielders may interchange at any time with the umpire's approval. A player may bowl immediately upon returning to the field.

Second XI teams are allowed to bat or bowl any 11 players. Teams can consist of 12 players, but may be varied if both teams and the umpire agree.

5. Timed Out

The incoming batter or their partner must be in position to receive the next ball within 90 seconds of the fall of the previous wicket. The umpire will determine the time and the batter will be given out on appeal if they infringe this rule.

6. Ball

A new 4 piece ball is to be used at the commencement of each innings, for First XI matches.

In Second XI matches, the ball shall be second hand and in good condition with consistent hardness. The quality of the ball is to be agreed upon prior to the match beginning, by the two coaches involved. The umpire will decide any dispute on this. New balls are not to be used.

7. The Result

Each side must have faced (or had the opportunity to face) seven overs in order to constitute a match. The Duckworth Lewis Method shall be used in interrupted matches.

In the event of a tie at the end of play:

- (a) Each team will face one extra over.
- (b) Prior to the commencement of the extra overs each team shall select 3 batsmen and 1 bowler. The names of the selected players are to be given in writing to the umpire.
- (c) The fielding restrictions for each extra over shall be the same as at the start of the 20th over.
- (d) The same match balls shall be used by each team for the extra over.
- (e) The loss of two wickets in the over ends the team's innings.
- (f) If a tie still exists at the end of the extra innings, the team with the most sixes combined from it's two innings shall be the winner.
- (g) If the number of sixes hit by both teams is equal, the team that hit the most boundaries (fours and sixes) in the extra over shall be the winner.
- (h) If that result is still a tie, the process of one extra innings each shall be repeated.

8. Fielding Restrictions for each Innings

No catchers required.

Overs 1 – 5. Maximum 2 fielders outside circle.

Overs 6 – 20. Maximum 5 fielders outside circle.

If no circle is marked, the umpire will deem a fielder as outside the circle if they are closer to the boundary than they are to the wicket in use.

Wicketkeepers under 18 years of age at September 1 of the current season shall be required to wear an approved helmet with full face protection at all times in accordance with Cricket Australia guidelines.

9. Number of Overs per Bowler

Each bowler may bowl a maximum of four overs. In a delayed or interrupted match, no bowler may bowl more than one fifth of the total overs allowed unless such a number has been exceeded before the interruption.

- 10. No Ball Free Hits** All no balls are worth one run and any other runs scored. The batter on strike for the next ball will receive a free hit for the next legitimate delivery. Fielders may only change position if a different batter is on strike for the free hit.

11. Bowling

(a) Short Pitched Bowling

One short-pitched ball (i.e., a ball over shoulder height of the batsmen) is allowed per over. Normal wide conditions still apply.

(b) Leg Side Wides

First XI: All balls bowled down the leg side which pass outside the line of the striker's body shall be called wide.

Second XI: Bowlers allowed one legitimate ball down the leg side per over. Any more shall be called wide.

12. Slow Play and Time Wasting

Batting and fielding teams are both required to minimise slow play and time wasting (i.e., Slow field placements or strikers not ready when bowler is ready, within reason.) Umpires can apply 5 run penalties for repeated infringements.

First infringement will incur a verbal warning to the offending player/ captain.

Second infringement will incur an official warning to the offending player/ captain.

Third and further infringements will incur 5 run penalties against the offending team.

13. Net Run Rate for calculation of premiership points and percentage

A team's net run rate is calculated by deducting from the average runs per over scored by that team, the average runs per over scored against that team. In the event of a team being all out in less than its full quota of overs, the calculation of its net run rate shall be based on the full quota of overs to which it would have been entitled and not on the number of overs in which the team was dismissed.

Only those matches where results are achieved will count for the purpose of net run rate calculations. Where a match is abandoned, but a result is achieved under Duckworth/Lewis, for net run rate purposes Team 1 will be accredited with Team 2's Par Score on abandonment off the same number of overs faced by Team 2. Where a match is concluded but with Duckworth/Lewis having been applied at an earlier point in the match, Team 1 will be accredited with 1 run less than the final Target Score for Team 2 off the total number of overs allocated to Team 2 to reach the target.

Allocation of Premiership Points:

Win	4 points
Loss	1 point
Tie	2 points
Forfeit	0 points

14. RESULTS for ALL BAS Sports are required to be entered into SportsDash within 48 hours after the completion of the match.

Both schools are required to enter OR confirm results and scores before they will be declared official. Updated results and ladders will be available on the BAS Website under SPORTS / RESULTS & FIXTURES.

Completed scoresheets must be retained by the winning school and be available for presentation

should they be requested.

9.1.2 Two Day Regulations

First XI Two Day Cricket will be played Fridays at 4pm in Term 1.

- 45 overs maximum per innings
- Maximum 9 overs per bowler (6 over spells for fast bowlers)
- Field restrictions:

No catchers required.

Maximum 2 fielders outside circle for overs 1 – 10.

Maximum 5 fielders outside circle for overs 11 – 45.

If no circle is marked the umpire will deem a fielder as outside the circle if they are closer to the boundary than they are to the wicket in use.

Wicketkeepers under 18 years of age at September 1 of the current season shall be required to wear an approved helmet with full face protection at all times in accordance with Cricket Australia guidelines.

1. Hours of play

4pm – 7pm. Subject to travel times and traffic conditions or as approved by BAS.

5 overs in a row from one end.

If a team is dismissed with more than 3 overs left to play in the day the opposing team will bat for the remaining overs left in the day (less 3 overs for changeover) and continue on the following week until they have received their full 45 overs, been dismissed or reached the target score.

First innings points will be awarded to the team with the highest amount of runs after both sides have had their first innings. If both teams have batted out their allotted 45 overs, first innings points will be awarded to the team with the highest number of runs, even if the team batting second has not been dismissed.

After both teams have had their first innings, a second innings can begin if one or both teams have been dismissed. The game can be called off after a first innings result upon agreement.

2. Matches are to be played on the same turf wicket both days.

3. Abandonment of games:

- (a) If, due to unplayable conditions, the match is to be abandoned more than one hour prior to start time. This decision is to be made in consultation with the Executive Officer and fixtured schools.
- (b) If the fixtured match hasn't been abandoned one hour prior to the appointed start time, then the decision of when play will commence is in the hands of the appointed umpire/s.
- (c) Any decision for abandonment of play for the day, if rule 3(a) hasn't been applied, will be in the hands of the appointed umpire/s.

4. Where possible two independent umpires will be appointed for 1st XI matches. However at least one umpire will be used for each match. If only one umpire is available the team batting will

provide the square leg umpire. A player acting as the square leg umpire must wear a distinctive coloured outer jacket or vest.

5. Wicket covering: It is the responsibility of each school to provide appropriate covers for the for the centre square area so that wickets can be covered prior to each match. The wicket must be covered the night prior to the match and on match day if necessary.
6. The wicket must be rolled for at least 30 minutes on Friday prior to the commencement of play.
7. Each batting team, is permitted to face a maximum of 45 overs in an innings.
8. In the case of rain or other delays (i.e.) injury, if more than 30 minutes of playing time is lost, then there will be no compulsory closure of the team batting first. They will be permitted to face 45 overs unless dismissed earlier. The team batting second will face whatever number of overs is possible in the remaining time on that day through until the allotted overs for the day are complete. The team batting second will face a maximum of 45 overs. If the team batting second has not passed the total of runs of the team batting first when a delay intervenes again, and if the game is abandoned, the match shall be declared a draw.
9. Any game that has not begun within 30 minutes of the scheduled start time on the match day shall be counted as an abandoned game. In the event of the first day being totally washed out / delayed or less than 20 overs being bowled, a T20 match will be played on the second day. If more than 20 overs are played the first day, but less than 45 overs, due to rain / delays, the team batting second will face the same number of overs as the team on the first day.
10. At any time during a two-day match, either side may declare its innings closed. If at the end of both sides first innings, the side that batted first leads by 100 or more runs, it shall have the option of requiring the other side to follow on with its second innings. 90 overs is the maximum number to be bowled in a match. If an outright can be achieved, it must be done so by the end of the 90th over of the match. The match can be called off by agreement of the team coaches and umpires after a first innings result.
11. A new four-piece ball is to be used by the bowling side.
12. A team may consist of 12 players. Any 11 players may bat or bowl. Fielders may interchange any time with the umpires' approval. A player may bowl immediately upon returning to the field.
13. No Year 12 student is permitted to play in any Term 4 fixtures. Only students in Years 11 down are eligible to play.

14. Premiership Points:

Two-day matches

Outright win after 1st innings lead	10 points
Outright win after 1st innings tie	8 points
Outright win after 1st innings loss	6 points
Outright tie after 1st innings tie	6 points
Outright tie after 1st innings loss	4 points

Outright loss after 1st innings lead	4 points
First innings win	6 points
First innings tie	3 points
Drawn or abandoned match	3 points
Forfeit	10 points

The school that wins the 2-Day Grand Final will be awarded the G Kennedy / R Horner Challenge Cup.

15. **Team sheets:** will be exchanged between coaches prior to the match and a copy made available for the Association Executive Officer if requested.
16. **Tossing the coin:** The umpires shall oversee this prior to the commencement of play.
17. In the event of play being interrupted, including intervals or stoppages for rain, bad light, etc., the number of overs to be bowled shall be reduced at a rate of 3 minutes per over. Any over left incomplete due to the interruption of play is to be completed when play resumes and counts as one over bowled. If a new innings commences within the last hour, the minimum number of overs to be bowled shall be calculated on the basis of one for each 3 minutes, or part of 3 minutes, remaining for play when the innings is started.
18. If a bowler is unable to complete an over for any reason, the remaining balls of that over shall be bowled by another player. This cannot be the bowler who bowled the preceding over nor can they bowl the succeeding over.
19. At any time after both teams have completed their first innings, and with the mutual agreement of both Teams, stumps may be declared. If a second innings commences the match will then continue until the scheduled time of conclusion.
20. **Slow Play and Time Wasting**
 Batting and fielding teams are both required to minimise slow play and time wasting (i.e., Slow field placements or strikers not ready when bowler is ready, within reason.) Umpires can apply 5 run penalties for repeated infringements.

 First infringement will incur a verbal warning to the offending player/ captain.

 Second infringement will incur an official warning to the offending player/ captain.

 Third and further infringements will incur 5 run penalties against the offending team.
21. **Bowling Restrictions:**
 The following regulations will apply to all 1st. XI matches. These guidelines and rules are an integral part of Cricket Australia's Health and Safety Policy.
 - (a) Fast bowlers are limited to five overs maximum each spell* and twelve overs maximum per match day.
 - (b) * Rest between spells should be the same number of overs from the same end as the completed spell.

- (c) A bowler is classed as fast if the umpire considers that a wicketkeeper would under normal circumstances stand back to take the ball. If a bowler commences as a fast bowler, then they shall be considered as such for the duration of the innings.

RESULTS for ALL BAS Sports are required to be entered into SportsDash within 48 hours after the completion of the match.

Both schools are required to enter OR confirm results and scores before they will be declared official. Updated results and ladders will be available on the BAS Website under SPORTS / RESULTS & FIXTURES.

Completed scoresheets must be retained by the winning school and be available for presentation should they be requested.

9.2 Cricket – Junior Boys (Year 7, 8 and 9 Boys)

1. Games will take place Tuesdays at 4pm in Term 1.
2. The competition will be played following a dual pitch format. Schools must indicate their home venues at the time of entering teams.
3. Time of play: 4.00 pm - 5.30 pm
4. Matches will be played on turf wickets when the home school is able to provide a wicket, otherwise matches will be played on synthetic pitches.
5. Matches will be umpired by the coaches of the respective teams. All schools must supply an adult to accompany the team.
6. BAS recommends that Junior Boys use a 142g ball.
7. **Junior Dual Pitch Cricket:**
 - (a) Games will be played on adjoining grounds. One team batting on one ground, the other team batting at the same time on the adjacent ground.
 - (b) Teams consist of 15 players, with eleven players fielding, two players batting on the adjoining ground and two players padded ready to bat. A team must have 8 eligible players to take the field before a match for premierships points may proceed.

- (c) When a player is dismissed, he replaces the next listed batsman in the field.
- (d) The bowling order is at the discretion of the fielding team.
- (e) One coach or nominated adult will umpire on each ground. Each school is encouraged to supply a senior student as a square leg umpire.
- (f) One scorebook is maintained on each ground.
- (g) The winning team is the team with the highest score after the maximum of 20 overs per team. If the runs scored are equal the team which has lost the least wickets will be the winner. If both the runs and wickets are equal the match will be a tie.
- (h) The home team must supply stumps and boundary markers for both grounds. Ball to be used: Year 7 142g ball, Year 8 156g ball.

Junior Restrictions:

- (a) All players to wear helmets when batting.
 - (b) No fieldsman to be closer than half pitch length-bat, excluding wicket keeper and slips.
 - (c) All overs to be six ball overs irrespective of whether wides or no-balls are bowled (two runs awarded for either of the aforementioned).
 - (d) Bowlers are restricted to a run of no more than 12 metres and only 4 overs each.
 - (e) Any ball passing over a batsman's shoulder is a no ball.
 - (f) ALL batters retire at **20 balls** (with the assumption that some players will be dismissed)
 - (g) Any retired batters can return when all others have batted, in the order that they retired.
 - (h) ALL balls (regardless of whether wides / no balls) will be included in the batter's ball count.
 - (i) Wicket-keepers are not to be replaced during an innings.
8. Points will be allocated as for all BAS competitions; refer to Rules and Regulations 5.9.
9. RESULTS FOR ALL BAS Sports are required to be entered into SportsDash within 48 hours after the completion of the match.
- Both schools are required to enter OR confirm results and scores before they will be declared official. Updated results and ladders will be available on the BAS Website under SPORTS / RESULTS & FIXTURES
- Completed scoresheets must be retained by the winning school and be available for presentation should they be requested.
10. The team that finishes on top of the ladder at the end of preliminary rounds shall be awarded the premiership.

9.3 Cricket – Senior Girls

BAS Cricket shall be played according to the rules of Cricket Australia: (<https://www.cricketaustralia.com.au/cricket/rules-and-regulations>) unless otherwise stated in the regulations listed below.

Games will take place Thursdays at 4pm in Term 4.

1. Each team will consist of 11 players per team and will provide one umpire, one scorer, and their own equipment.
2. Each fielding team will bowl 15 x 6 ball overs (maximum of 10 balls per over including extras) and each individual bowler will be restricted to 5 overs.
3. Umpires should be aware that the teams only have an hour to bowl their 15 overs and try to encourage a swift game. Bowlers will change ends every 4 overs. Keep records of runs, overs, and wickets.
4. There will be a compulsory retirement for batters when they score 30 runs. A batter who is required to retire may return to bat when all other wickets have been lost. Should a school not have a full batting team (11 players) retired players are not permitted to bat again.
5. It is recommended that girls use a 142g ball. All other rules of cricket will apply. (Including dismissal for LBW).
6. Should 2 or more teams finish on equal points final ladder positions shall be determined by; Percentage Calculations: Formula, using the results of the matches between the equal teams;

$$\frac{\text{Runs Scored} \times \text{Wickets Taken}}{\text{Runs Against} \times \text{Wickets Lost}} \times 100$$

IMPORTANT:

- (a) Play out all overs where possible.
 - (b) Score sheets must be fully completed.
 - (c) All Batters must wear helmets.
 - (d) In the case of the whole round being washed out points will be shared.
 - (e) In the case of a forfeit percentage will be calculated on the basis of 100 runs scored and 10 wickets taken.
7. **FINALS:**
- In the event of a tie at the end of play:**
- (a) Each team will face one extra over, with the sides batting in the same order.
 - (b) Prior to the commencement of the extra overs each team shall select 3 batsmen and 1 bowler. The names of the selected players are to be given in writing to the umpire.
 - (c) Each team's over is played with the same fielding restrictions as those that are in place for the 20th over of a normal match.
 - (d) The same ball as used at the end of the team's innings shall be used for the 'extra' over.
 - (e) The loss of two wickets in the over ends the team's one over innings.
 - (f) If a tie still exists at the end of the extra innings, the team with the most number of sixes combined from its two innings shall be the winner.
 - (g) If the number of sixes hit by both teams is equal, the team that hits the most boundaries (fours and sixes) in the one extra over shall be declared the winner.
 - (h) In the event that the result is still a tie, the process of one extra innings each shall be repeated.

In case of a wash out the side finishing on top of the ladder will be declared premiers.

8. Results:

RESULTS for ALL BAS Sports are required to be entered into SportsDash within 48 hours after the completion of the match.

Both schools are required to enter OR confirm results and scores before they will be declared official. Updated results and ladders will be available on the BAS Website under SPORTS / RESULTS & FIXTURES.

Completed scoresheets must be retained by the winning school and be available for presentation should they be requested.

9.4 Cricket – Junior Girls

BAS Cricket shall be played according to the rules of Cricket Australia: (<https://www.cricketaustralia.com.au/cricket/rules-and-regulations>) unless otherwise stated in the regulations listed below.

Games will take place Thursdays at 4pm in Term 4.

1. The matches will consist of one innings per side, each innings shall be 16 overs. (4 sets of 4 overs)
2. Each batting pair shall face 4 overs (Four sets of batting gear will be required to enable a quick change over of batters)
3. Maximum of 3 overs per bowler – minimum of 6 bowlers to be used. The wicketkeeper may bowl but is not required to bowl. Each over shall be 6 deliveries – extra's not to be re-bowled.
4. In Junior Girls Cricket a WIDE and a NO BALL shall be equal to 2 runs for the batting team and the balls will NOT be re-bowled.

WIDE; bounces on the pitch and then goes off the pitch.

NO BALL; bounces more than twice, bounces off the pitch, full toss above waist height, if the ball is clearly thrown with no attempt to rotate the shoulder.

5. Loss of wicket – 5 run bonus for bowling / fielding team
6. It is recommended that the girls use a 142g ball.
7. Matches will be umpired by the coaches of the respective teams. All schools must supply an adult to accompany the team.
8. In JUNIOR competitions the team that finishes on top of the ladder at the end of preliminary rounds shall be awarded the premiership.
9. RESULTS for ALL BAS Sports are required to be entered into SportsDash within 48 hours after the completion of the match.
10. Both schools are required to enter OR confirm results and scores before they will be declared official. Updated results and ladders will be available on the BAS Website under SPORTS / RESULTS & FIXTURES.

Completed scoresheets must be retained by the winning school and be available for presentation should they be requested.