

1.1 Football – Senior Girls

Football will be played in term 2. Matches shall be played according to the rules of the **Victoria Women's Football League** (<http://www.vwfl.org.au/>) except where the following regulations state otherwise:

1. Games will start at 4pm and will consist of 4 x 15 minute quarters with no time on. There will be a 3 minute break between 1st and 2nd and 3rd and 4th quarters. A 5 minute break at half time. The clock will be stopped when the umpire stops the game for an injury.
2. An independent central umpire will be appointed. Each school is to provide one boundary and one goal umpire.
3. BAS strongly recommends that all players involved wear a mouthguard, correct football boots and football jumpers.
4. There is no limit to the number of interchange players that may be used. A team must have 14 eligible players to take the field before a match for premiership points may proceed.
5. Rule Modifications:
 - (a) Each team will have 18 players on the ground at any one time. This can be negotiated between the two opposing sides prior to the arranged match time. Schools are asked to contact their opposition in advance should any variations in numbers be sought or they will be short of numbers for the fixture.
 - (b) At any stoppage in general play requiring the umpire to bounce the ball only three players are to be within twenty meters of the ball up. A free kick is to be awarded in the case of an infringement.
 - (c) Whenever the ball goes out of play across the boundary line a free kick will be awarded against the team that last touched the ball prior to it going out of play.
 - (d) A player is not able to be hip and shoulder bumped from front on by an opposition player. If it occurs the player infringed against will receive free kick.
 - (e) A tackler is not to sling a player to the ground. If this occurs the player infringed against will receive a free kick.
 - (f) In accordance with Youth Girls Rules, kicking off the ground is not permitted except where accidental.
6. RESULTS for ALL BAS Sports are required to be entered into the BAS Results Vault within 48 hours after the completion of the match.

Both schools are required to enter OR confirm results and scores before they will be declared official. Updated results and ladders will be available on the BAS

Website under SPORTS / RESULTS & FIXTURES.

Go to: <http://admin-sport.resultsvault.com> to login.

Completed scoresheets must be retained by the winning school and be available for presentation should they be requested.

1.2 Football – Junior Girls

Junior Girls Football will be played in term 3. Matches shall be played according to the rules of the **Victoria Women's Football League** (<http://www.vwfl.org.au/>) except where the following regulations state otherwise:

1. **THE TEAM**
15 a-side – no rucks and rovers. There is no limit to the number of interchange players that may be used. A team must have 12 eligible players to take the field before a match for premiership points may proceed.
2. **MOUTHGUARDS**
All players are required to wear a mouthguard.
3. **PLAYER ROTATION**
To stop congestion players will be instructed by the umpire to stay in their correct positions.
4. **PLAYING TIME**
4 x 15 minute quarters
5. **START OF PLAY**
Ball up between 2 centre players.
Players should be approx. equal size.
Max. 3 players from each team closer than 20m from ball up.
6. **BALL UP CONTESTS**
Players contesting a ball-up (ruck play) may not grab the ball and play-on; ie. They cannot take full possession of the ball. Players must knock, palm or punch the ball to a team mate or open ground, and may not play the ball again until it has been either touched by another player or hits the ground.
7. **OUT OF BOUNDS**
From a kick. Kick generally awarded to nearest opponent.
If in doubt, as to which team kicked the ball. Ball-up
Off hands or body. Ball –up 5m in.
8. **SCRIMMAGE**
Umpire stops play. Send players back to positions and ball-up.
9. **TACKLING**
The player in possession of the ball may be tackled by an opponent who uses both arms to grip the player in the area below the top of the shoulders and on/above the knees.

The tackle may be from either side , or from behind (provided the tackle does not thrust the player forward)

A free kick shall be awarded to the player being tackled for an incorrect tackle (** under all circumstances slinging is totally forbidden)

A player in possession of the ball, when impeded by an opponent applying a tackle, should be given a reasonable chance to dispose of the ball by way of a kick or handball, or attempt to kick or handball, otherwise a free kick shall be awarded to the tackler for incorrect disposal.

The field umpire shall toss the ball up when the player with the ball has the ball held to their body by a tackler, unless the player has had a reasonable amount of time to dispose of the ball prior to being tackled, in which case a free kick will be awarded to the tackler for incorrect disposal.

The field umpire shall allow the play to continue if the ball is knocked out of a player's hands by an opponent.

A player not in possession of the ball when tackled, shall be awarded a free kick. The intent of the tackle is to retard the possession of the ball by the opposition, therefore no player shall be deliberately dumped/thrown or charged at by the tackler or other opposition player.

10. BARGING

If, in the umpires' opinion, the player in possession of the ball has had reasonable time to dispose of the ball, but elects to barge, fend off or chop past an opponent, a free kick shall be awarded to the nearest opponent.

11. BUMPING

A player may make contact with another player by using his or her hip or shoulder to the body (not above the shoulders, in the back or front on) provided the ball is no more than 5 metres away from the player. (As per AFL laws).

12. STEALING / SMOTHERING

Both stealing and smothering are allowed

13. SHEPHERDING

Player is allowed to shepherd within 5m of the ball.

14. KICKING OFF THE GROUND

Not permitted to deliberately kick the ball off the ground.

15. PREMIERSHIP

The team that finishes on top of the ladder at the end of preliminary rounds shall be awarded the premiership.

16. MERCY RULE

In Junior games, if the margin equals or exceeds 45 points at $\frac{3}{4}$ time the game will be "called" and deemed to be over.

In above situations, the coach from both Schools will approach the Central Umpire/s at the break and advise them that the game is over. The score at this time will be recorded as the final score.

The remainder of the game will be played as a “friendly” game, where Coaches can implement strategies to make the game fun and enjoyable with the emphasis on giving the less experienced players the opportunity to play a more active role in the match, e.g. swap players between teams, play additional numbers on the ground, award a free kick to the losing team after each goal above the suggested margin is scored.

17. RESULTS for ALL BAS Sports are required to be entered into the BAS Results Vault within 48 hours after the completion of the match.

Both schools are required to enter OR confirm results and scores before they will be declared official. Updated results and ladders will be available on the BAS Website under SPORTS / RESULTS & FIXTURES.

Go to: <http://admin-sport.resultsvault.com> to login.

Completed scoresheets must be retained by the winning school and be available for presentation should they be requested.